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How to use ks-nav for a feasible and meaningful test campaign in the Kernel

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Agenda

- Introduction to ks-nav
- Testing challenges in the Linux Kernel
- Complexities and challenges
	- Indirect call
	- ftrace
	- High interdependency between kernel functions
- Example of ks-nav usage
- **Conclusions**

Introduction to ks-nav

What is ks-nav?

● A toolset that analyzes the Linux kernel binary and produces diagrams to simplify and visualize kernel complexity.

Why Analyze the Binary?

- Avoids challenges of source code analysis (macros, build process, compiler quirks).
- Provides accurate insights directly from the compiled artifact.

Core Features:

- Subsystem-aware diagrams.
- Static call trees.
- Global data usage visualization.

The Testing Problem

Limitations of Coverage-Based Testing

- **Coverage Without Context**:
	- \triangleright Coverage tools indicate which parts of the kernel were executed but lack details about the source.
- **Test Suites and kcov Compatibility:**
	- \triangleright Test frameworks like LTP and kselftest were not initially designed to work with kcov, complicating the process of extracting coverage data.
- **Critical Path Uncertainty**:
	- \triangleright High code coverage can be misleading, as it may omit safety-critical paths in the context of a specific functionality due to their inclusion while testing other functionalities.
- **Need for Test-Specific Tracing**:
	- \triangleright Tools like ftrace enable a fine-grained view of test-only paths, allowing precise mapping of code exercised during a specific test campaign.

ks-nav Workflow

Highlighting Test Execution vs. Possible Execution Paths

- **Static Call Tree Generation:**
	- \triangleright ks-nav performs static analysis, producing the call tree for a given top-level API.
	- \triangleright This tree represents all theoretically reachable paths in the code.
- **● Analysis of Static Call tree and definition of Critical Path**
	- \triangleright Ks-nav provides simplified views of the code.
	- \triangleright Expert driven activity aimed to provide a list of critical path that need to be tested.
- **Dynamic Matching with Test Data**:
	- \triangleright ftrace collects execution data during tests, creating a runtime call tree.
- **Ensuring Coverage of Critical Paths:**
	- \triangleright Runtime tree is matched against the static call tree for granular function-level coverage.
	- \triangleright Critical paths identified and explicitly verified against the runtime data.

Indirect Calls' Challenge

Challenge of Analyzing Indirect Calls in ks-nav

- **Nature of Indirect Calls:**
	- \triangleright Indirect calls are extensively used in driver-based architectures like the Linux kernel.
	- \triangleright These calls delegate execution to functions resolved only at runtime.
	- \triangleright Some architectures may implement these calls with additional obfuscation to mitigate vulnerabilities (e.g., Spectre).
- **Binary Analysis Limitation**:
	- \triangleright Enumeration of possible targets from the binary image alone is impractical due to complexity.

Indirect Calls' Impact

Effect of Indirect Calls on ks-nav Diagrams

- **Interruption of Call Tree Exploration:**
	- Indirect calls halt the static exploration of code paths.
	- The resulting ks-nav diagram ends at the indirect call, leaving the downstream paths unexplored.
- **Impact on Diagram Completeness**:
	- Critical execution paths may remain unrepresented in the call tree.
	- This incompleteness can obscure potential issues and hinder coverage assessment.

Indirect Calls: a Solution

Indirect Calls on ks-nav possible solution

- **Unique Opportunity in Kernel Context:**
	- Unlike generic software, the kernel includes all possible code paths in a given build.
	- This makes it possible to statically enumerate possible targets, even if the exact runtime call remains unknown.
- **Potential for Recovery via ftrace:**
	- ftrace logs provide the actual runtime resolution of indirect calls.
	- These logs enable amendment of the ks-nav diagram by re-running ks-nav with ftrace-informed APIs.

ftrace Limitations' challenge

Root Cause Investigation

- **Instrumentation Assumption**:
	- \triangleright Assumed available_filter_functions = kallsyms noinstr.
	- ➢ Reality: Not all functions in kallsyms are included in available_filter_functions.
- **Compiler Behavior**:
	- \triangleright Functions must be instrumented for firace to log them.
	- \triangleright Apparently static linkage functions can miss instrumentation code due to compiler optimization.
- **Complexity of Mechanism**:
	- \triangleright Not a straightforward not in log relationship.
	- \triangleright Compiler optimizations and directives impact instrumentation unpredictably.

ftrace Limitations' impact

Impacts on Graph Generation

- **Gap in Instrumentation**:
	- \geq Some functions are excluded from ftrace logging, leading to incomplete execution data.
- **Graph Inaccuracy**:
	- \triangleright Missing log entries cause root nodes for new, disconnected graphs.
	- \triangleright Key relationships and execution paths are misrepresented.
- **Impact on the analysis**:
	- \triangleright Critical execution paths cannot be fully traced.
	- \triangleright Results in unreliable testing
		- completeness assessments.

ftrace Limitations: a Solution

What can be done for this?

- Change Compilers flags to make this event more unlikely
- Enhance ftrace produced graphs by integrating information from the ks-nav database in the post processing phase.

High interdependency

The Challenge of Visualizing Kernel Call Trees

- **Observation:** Analysis of the call tree reveals a significant subset of functions with a high and identical number of reachable arches.
- **Implication:** These functions form a tightly interconnected core, where each function can potentially reach the others.
- **Challenge:** Simplifying such a dense graph by collapsing subgraphs into single nodes is not feasible due to the pervasive interdependencies.
- **Consequence:** Efforts to reduce complexity for visualization and analysis are hindered by this inherent structural characteristic.
- **Solution:** Use subsystem to have the graph partitioned, or use a different strategy, like interrupt graph exploration. graph_tool supports both strategies.

__arm64_sys_execve

Example: ks-nav in Action

Future Work

- **● Indirect Call Handling in ks-nav**
	- ➢ Current Challenge: Indirect calls interrupt call tree exploration in static analysis.
	- ➢ Planned Approach:
		- Extract indirect call positions from the binary.
		- Use debug info and **libclang** to identify the object type and resolve potential targets from source code.
		- Introduce support for architectures with unique binary-level indirect call mechanisms.
- **● ftrace Log Translation Improvements**
	- ➢ Current Challenge: Some log entries lack clear parent-child relationships, leaving certain functions unlinked.
	- ➢ Possible Solution:
		- Leverage the ks-nav database to identify and connect seemingly unlinked functions.
		- Explore automated heuristics to establish missing connections.
- **● General Enhancements to ks-nav**
	- \triangleright Improve scalability for larger kernels and architectures.
	- ➢ Promote ks-nav from commandline tool and add a web based interface to navigate the code while analyzing graphs. I prefer graphviz layout, but for speed's sake, I'm also considering other javascript based libraries like viz.js

Thanks Q&A

Problems: Duplicate Symbols - Causes

Duplicate Symbol Causes

- **Static Symbols in Separate Compilation Units:**
	- The linker ignores static symbols, allowing multiple functions with identical names across different object files.
- **Header File Inlines**:
	- \triangleright Functions or data defined in headers and compiled in multiple units can result in multiple identical symbols.
	- \geq Inline directives are suggestions, not guarantees... non-inlined functions become duplicates.
- **Macro-Based Function Variations**:
	- \triangleright C files that include other C files (e.g., compat_binfmt_elf.c) generate symbols with slight variations due to macros, but retain the same name.
- **Compiler Optimizations**:
	- \triangleright Compiler heuristics for inlining and static linkage introduce unpredictable symbol duplication.

Problem: Duplicate Symbols - Consequences

Impact on ks-nav and Analysis

- **Ambiguous Node Mapping**:
	- \triangleright Duplicate symbols can map same function to multiple nodes, causing misinterpretations.
- **Ambiguous names**:
	- \triangleright In cases of same-named but distinct functions, can generate confusion when diagrams are read.
- **Testing Challenges**:
	- \triangleright Duplicate symbols complicate identifying critical execution paths, skewing coverage and safety verification.

Same function defined in headers

